



BIG FOOT BALL & GLOVE CODE OF CONDUCT



This is designed to instill and maintain the highest level of sportsmanship, integrity, fairness and professionalism. All coaches, parents, managers, volunteers, staff and players accept responsibility for adhering to the Code of Conduct. Violations will be reported to the Big Foot Ball & Glove Board of Directors for resolution:

COACH / MANAGER, VOLUNTEER & STAFF

- Present an image of professionalism and competency, to include dress and appearance.
- Profanity will NOT be tolerated at any time.
- Present exemplary behavior during all games, practices and/or related activities.
- Demonstrate enthusiasm, honesty and respect for the game, which includes fair play.
- Comply with established league and game rules.
- Display and encourage sportsmanship at all times.
- Place the emotional and physical well being of players at the top of your priorities (to include a safe playing environment).
- Do not use tobacco, drugs or alcohol while involved with BFB&G games, practices and/or related activities.

PLAYERS & PARENTS

- Present exemplary behavior during all games, practices and/or related activities, remembering that all Coaches, Managers and Board Members are volunteers.
- Display and encourage sportsmanship at all times.
- Profanity will NOT be tolerated at any time.
- Demonstrate respect to Coaches, Managers, Umpires and players.
- Help maintain a clean and safe playing environment.
- Do not use tobacco, drugs or alcohol while involved with BFB&G games, practices and/or related activities.

It is understood that as a parent/guardian, you have explained these expectation to your child prior to participation in the Ball & Glove program. Players will not be allowed to participate in any games until this form is completed.

<input type="checkbox"/> Coach	<input type="checkbox"/> Boys / <input type="checkbox"/> Girls	Level: _____
<input type="checkbox"/> Parent	Player's Name: _____	
	<input type="checkbox"/> Boys / <input type="checkbox"/> Girls	Level: _____

Parent / Guardian Signature	Date

Printed Name